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The Wraith Blade is an enemy in salt and sanctuary, somewhat resembling the Grim Reaper. One was first seen in the basement of the Festering Banquet after the death of the Sodden Knight, while the other is seen in the village smiling. They float around and attack the playable character, slapping the latter with their Wraithclaws. When defeated, they often drop Blade Wraith ribs. Blade Wraith's Bestial description says it's the work of some powerful sorcerer, probably an architect. The vacant Blades seen in Hager's Cave are very similar to Blade Wraiths. Bestiary descriptionEnte A camouflaged creature of chains and bones. Blade Wraiths, like many residents of this island of Kraeken, are the designs of some powerful sorcerer, woven from materials, both bodily and ethereal. Materials used to change your weapons and armor into something new. Used by a stone alchemist, the materials will create stronger - or at least unique - weapons and armor to help you. Using your enemies against your enemies has some poetic justice. I was farming a ghost blade over a smile sanctuary for two hours, with 100 drop speeds, a manual positive effect, and a kissmet ring, and didn't get a single rib. Somebody please tell me there's a better place for their farm. Page 2 5 comments salt and sanctuary blade wraith rib farming

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